## Nails Competition SCORE SHEET

<b>"LET'S GE</b>	r wild" ·	- SCULPTURE	

	CATEGORY	Possible Points	Points Given
	<b>Clarity of Theme</b> The design must represent the theme.	10	
Judge #1	<b>Level of Difficulty</b> The complexity of the design is evaluated on its degree of expertise and detail.	20	
	Length & Design Requirement Each nail must be at least 2" long, measuring from the free edge. At least ONE nail must have a 3D design included.	20	

## TOTAL POINTS FROM JUDGE #1

	CATEGORY	Possible Points	Points Given
	<b>Originality</b> The overall look must be an original interpretation of the theme.	20	
Judge #2	<b>Continuity of Theme</b> The design should be carried across all nails. The designs should look right next to each other and represent the theme.	10	
	<b>Technical Skills</b> No cuts or irritation around the cuticle area. Even product application with no ledge or missing product	20	

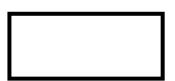
TOTAL POINTS FROM JUDGE #2

MODEL #:\_\_\_

	CATEGORY	Possible Points	Points Given
	<b>Overall Workmanship</b> The art & sculpture are done well & with skills. Each finger have must an apex and be consistently in good form.	20	
Judge #3	Finish Components are finished in accordance & appropriate to the theme. Each finger must be completed with a clean up (No stickiness and messy artwork)	10	
	<b>Complete Look</b> The theme runs throughout the complete look and serve a "wow" factor.	20	

## TOTAL POINTS FROM JUDGE #3

TOTAL POINTS (OUT OF 150 POINTS)



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