

Nails Competition
SCORE SHEET
“LET’S GET WILD” - SCULPTURE

	CATEGORY	Possible Points	Points Given
Judge #1	Clarity of Theme The design must represent the theme.	10	
	Level of Difficulty The complexity of the design is evaluated on its degree of expertise and detail.	20	
	Length & Design Requirement Each nail must be at least 2" long, measuring from the free edge. At least ONE nail must have a 3D design included.	20	

TOTAL POINTS FROM JUDGE #1

	CATEGORY	Possible Points	Points Given
Judge #2	Originality The overall look must be an original interpretation of the theme.	20	
	Continuity of Theme The design should be carried across all nails. The designs should look right next to each other and represent the theme.	10	
	Technical Skills No cuts or irritation around the cuticle area. Even product application with no ledge or missing product	20	

TOTAL POINTS FROM JUDGE #2

	CATEGORY	Possible Points	Points Given
Judge #3	Overall Workmanship The art & sculpture are done well & with skills. Each finger have must an apex and be consistently in good form.	20	
	Finish Components are finished in accordance & appropriate to the theme. Each finger must be completed with a clean up (No stickiness and messy artwork)	10	
	Complete Look The theme runs throughout the complete look and serve a “wow” factor.	20	

TOTAL POINTS FROM JUDGE #3

**TOTAL POINTS
(OUT OF 150 POINTS)**